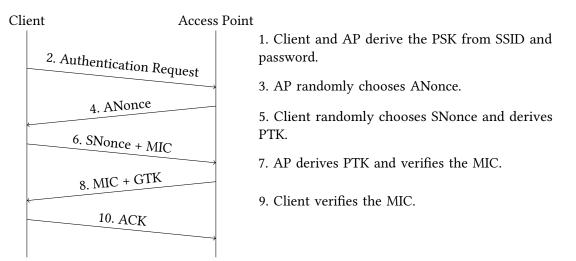
Introduction to Computer Security

Q1 I am Inevitable (SP22 Final Q10)

(20 points)

Recall the WPA 4-way handshake from lecture:



For each method of client-AP authentication, select all things that the given adversary would be able to do. Assume that:

- The attacker does not know the WPA-PSK password but that they know that client's and AP's MAC addresses.
- For rogue AP attacks, there exists a client that knows the password that attempts to connect to the rogue AP attacker.
- The AMAC is the Access Point's MAC address and the SMAC is the Client's MAC address.

- Q1.1 (5 points) The client and AP perform the WPA 4-way handshake with the following modifications:
 - $\mathsf{PTK} = F(\mathsf{ANonce}, \mathsf{SNonce}, \mathsf{AMAC}, \mathsf{SMAC}, \mathsf{PSK})$, where F is a secure key derivation function
 - MIC = PTK
 - ☐ An on-path attacker that observes a successful handshake can decrypt subsequent WPA messages without learning the value of the PSK.
 - An on-path attacker that observes a successful handshake can trick the AP into completing a new handshake without learning the value of the PSK.
 - □ An on-path attacker that observes a successful handshake can learn the PSK without brute force.
 - A rogue AP attacker can learn the PSK without brute force.
 - A rogue AP attacker can only learn the PSK if they use brute force.
 - \Box None of the above
- Q1.2 (5 points) The client and AP perform the WPA 4-way handshake with the following modifications:
 - $\mathsf{PTK} = F(\mathsf{ANonce}, \mathsf{SNonce}, \mathsf{AMAC}, \mathsf{SMAC})$, where F is a secure key derivation function
 - MIC = HMAC(PTK, Dialogue)
 - □ An on-path attacker that observes a successful handshake can decrypt subsequent WPA messages without learning the value of the PSK.
 - An on-path attacker that observes a successful handshake can trick the AP into completing a new handshake without learning the value of the PSK.
 - □ An on-path attacker that observes a successful handshake can learn the PSK without brute force.
 - A rogue AP attacker can learn the PSK without brute force.
 - A rogue AP attacker can only learn the PSK if they use brute force.
 - \Box None of the above

- Q1.3 (5 points) The client and AP perform the WPA 4-way handshake with the following modifications:
 - Authentication: Client sends H(PSK) to AP, where H is a secure cryptographic hash.
 - Verification: AP compares H(PSK) and to the value it received.
 - AP sends: Enc(PSK, PTK) to client, where Enc is an IND-CPA secure encryption algorithm.
 - □ An on-path attacker that observes a successful handshake can decrypt subsequent WPA messages without learning the value of the PSK.
 - An on-path attacker that observes a successful handshake can trick the AP into completing a new handshake without learning the value of the PSK.
 - An on-path attacker that observes a successful handshake can learn the PSK without brute force.
 - A rogue AP attacker can learn the PSK without brute force.
 - A rogue AP attacker can only learn the PSK if they use brute force.
 - $\hfill\square$ None of the above

- Q1.4 (5 points) The client and AP perform the WPA 4-way handshake with the following modifications:
 - Authentication: Client conducts a Diffie-Hellman exchange with the AP to derive a shared key K.
 - Client sends: Enc(K, PSK) to the AP.
 - Verification: Check if Dec(K, Ciphertext) equals the PSK
 - Upon verification, AP sends: Enc(K, PTK), where PTK is a random value, and sends it to the client.
 - Assume that Enc is an IND-CPA secure encryption algorithm.
 - □ An on-path attacker that observes a successful handshake can decrypt subsequent WPA messages without learning the value of the PSK.
 - An on-path attacker that observes a successful handshake can trick the AP into completing a new handshake without learning the value of the PSK.
 - □ An on-path attacker that observes a successful handshake can learn the PSK without brute force.
 - A rogue AP attacker can learn the PSK without brute force.
 - A rogue AP attacker can only learn the PSK if they use offline brute force.
 - $\hfill\square$ None of the above

Q2 Coffee-Shop Attacks (SU21 Final Q4)

(17 points)

Dr. Yang comes to MoonBucks and tries to connect to the network in the coffee shop. Dr. Yang and http://www.piazza.com are communicating through TCP. Mallory is an on-path attacker.

Q2.1 (5 points) Which of the following protocols are used when Dr. Yang first connects to the Wi-Fi network and visits http://www.piazza.com? Assume any caches are empty. Select all that apply.

CSRF	🗖 НТТР	$\square \text{None of the above}$
□ IP	DHCP	

- Q2.2 (3 points) Suppose Mallory spoofs a packet with a valid, upcoming sequence number to inject the malicious message into the connection. Would this affect other messages in the connection?
 - O Yes, because the malicious message replaces some legitimate message
 - O Yes, because future messages will arrive out of order
 - O No, because on-path attackers cannot inject packets into a TCP connection
 - **O** No, because TCP connections are encrypted
- Q2.3 (3 points) To establish a TCP connection, Dr. Yang first sends a SYN packet with Seq = 980 to the server and receives a SYN-ACK packet with Seq = 603; Ack = 981. What packet should Dr. Yang include in the next packet to complete the TCP handshake?
 - **O** SYN-ACK packet with Seq = 981; Ack = 604
 - **O** SYN-ACK packet with Seq = 604; Ack = 981
 - **O** ACK packet with Seq = 981; Ack = 604
 - **O** ACK packet with Seq = 604; Ack = 981
 - O Nothing to send, because the TCP handshake is already finished.
- Q2.4 (3 points) Immediately after the TCP handshake, Mallory injects a valid RST packet to the server. Next, Mallory spoofs a SYN packet from Dr. Yang to the server with headers Seq = X. The server responds with a SYN-ACK packet with Seq = Y; Ack = X + 1. What is the destination of this packet?

 \bigcirc None of the above

Ο	Dr. Yang		O Mallory	

O The server

- Q2.5 (3 points) Which of the following network attackers would be able to **reliably** perform the same attacks as Mallory?
 - O A MITM attacker between Dr. Yang and O All of the above the server
 - O An off-path attacker

O None of the above